

TENNESSEE YOUTH RODEO ASSOCIATION



RULEBOOK

Revised July 2024

TENNESSEE YOUTH RODEO ASSOCIATION

RULES & BYLAWS

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All contestants are required to read, or have parent/guardian read rules carefully, particularly those relating to the events in which they enter. Failure to understand rules will not be accepted as an excuse. Any event director or officer will be glad to get clarification on a particular rule if need be.

I. PURPOSE OF ORGANIZATION

The purpose of Tennessee Youth Rodeo Association is to promote sportsmanship, horsemanship, and character. TYRA is a family-oriented organization that welcomes Cowboys and Cowgirls from Kindergarten to 8th grade. Originating in 1987, TYRA (formerly known as TJRA) is one of Tennessee's oldest youth rodeo organizations. TYRA strives to increase and maintain interest of students in rodeos. TYRA does not discriminate due to race, color, sex, religion, or national origin.

The TYRA Rodeo Association, Board of Directors, or any facility TYRA occupies assumes no responsibility for injury or damage to person, property or stock of any owner, contestant, volunteer, or assistant. Please also refer to the Tennessee Equine Law.

II. BOARD OF DIRECTORS

The TYRA Board of Directors is elected at the last general membership meeting of the year to serve as the governing board for the following rodeo season. The Board of Directors shall include individuals that are interested in the positive promotion of youth and rodeo. Event Directors may be one person, or it may be divided up among multiple people at the discretion of the Board of Directors. Financial reports will be provided regularly to the board. A new director's position may be added as the board feels it is needed. No officer or director position will be a paid position.

III. MEMBERSHIP

1. The TYRA membership fee is \$50 per contestant. Membership runs from August to May.
2. All members must provide a membership form and signed and notarized release form at the beginning of each year. No contestant will be allowed to compete without presenting a signed and notarized release. Unless a parent or legal guardian is present to sign release onsite with a notary present. Only one parent or legal guardian signature is required to be notarized.
3. Membership must be purchased before the contestant enters any rodeo event. Points will not be counted until the membership fee has been paid and all documentation has been received.
4. A day permit can be purchased for \$15 and is only good for the day of that rodeo. If a day permit is bought points **WILL NOT** be carried over from that day to a membership if purchased later. You must buy a membership before entering, for that day's points to count toward year-end awards.
5. A copy of the contestant's birth certificate or other acceptable proof of age will be required at time of membership fee payment or by the second rodeo contestant attending the series or no points will be awarded.
6. There will be two age divisions: Kindergarten - 4th grade and 5th - 8th grade. Division will be determined by grade contestant is entering at the beginning of that rodeo season.
7. Each participant, by the act of paying membership dues or entry fees, waive all claims against management, stock contractors, arena owner, and the association for injuries he or she or their property may sustain at the rodeo or on the road to and from the rodeo.

8. Any contestant who knowingly is competing for points in the wrong age group will be disqualified, and not allowed to compete in any other TYRA rodeos in the current series. All monies and points will be forfeited.

IV. ORDER OF EVENTS

1. Steer bareback riding
2. Girls Breakaway roping
3. Boys Breakaway roping
4. Barrel Racing
5. Chute dogging
6. Pole bending
7. Team roping
8. Girls Goat tying
9. Boys Goat tying
10. Bull riding

V. ENTRIES

TYRA rodeo entries will be taken online through the TYRA website (tennesseeyouthrodeo.org). Entries will open a minimum of 7 days prior to the rodeo. Entries will close at 9:00am on the Wednesday prior to the rodeo. Please see entry forms by age division to determine what events a member is eligible to compete in

Contestants must have a paid membership in good standing or a day permit to enter the rodeo. Points will only be awarded for members in good standing that have paid an entry fee.

Each contestant will pay a \$10.00 insurance fee and \$5 office/arena charge at each rodeo (per weekend). Fees can be paid online when entering or at the rodeo. Entry fees may be paid cash, check or Paypal. There will be a \$30 returned check fee. All exhibitions must be entered and paid for prior to the rodeo start. Exhibition runs will not be eligible for any prize money or points.

Entries will be pre-entry only. There will be a \$30 late fee per contestant not pre-entered. An exception will be given first time a contestant fails to pre-enter.

VI. POINTS

Points will be awarded at TYRA rodeo events throughout the year to determine year-end awards. Rodeo dates will be posted on the TYRA website and Facebook page. Year-end awards will be based on the following point system. All contestants in an event will be awarded one participation point for showing up and making their best effort to compete in that event. Just entering and paying an entry fee does not constitute active participation. The contestant must physically enter the arena and participate in the event. Participation points will be added to the points received from placing in an event. However,

year-end awards will not be awarded on participation points alone. In order to qualify for year-end awards each contestant must earn event points by receiving a qualified time throughout the year.

Points for placing in an event are awarded as follows in the table below:

1 st Place	10 Points
2 nd Place	9 Points
3 rd Place	8 Points
4 th Place	7 Points
5 th Place	6 Points
6 th Place	5 Points
7 th Place	4 Points
8 th Place	3 Points
9 th Place	2 Points
10 th Place	1 Point

In the event of a tie for any placing the point distribution will be handled as follows:

Example: Three contestants are tied for first place. The points for first, second and third place will be added together for a total of 27 points. Those 27 points will be divided by three (the number of contestants involved) and each of the tie holders will receive equal points (9 points each). This calculation process applies for all ties for the 1st through 10th place.

Money will not be paid if there are no qualifiers. In case of a tie, monies will be added together, then divided by number of contestants tied. Monies are calculated at percentages after stock fees/ event fees taken out.

VII. DRESS CODE

All Contestants must follow the dress code while in the arena or competing in an event. Western Attire Dress Code will be defined as:

1. Western Hat commonly known as a "cowboy hat."
2. Wrist length "long sleeve" shirt with a collar and buttons, zippers, or snaps. Sleeves must be rolled down. Contestant's shirts must be buttoned, and tail tucked in at the start of their event.
3. Long pants: Length from waist to ankles.
4. Western Boots. Lace up boots will be allowed. Other slip-on type footwear will not be allowed.

5. Ball caps, T-shirts and Sweatshirts will NOT be allowed.
6. Exceptions to the dress code can only be made by the directors. If there is circumstance that would require a change, a letter from a doctor stating the cause is to be provided.
7. Protective helmets or head wear are always an exception to the rule when riding. We want to encourage everyone to be safe!
8. Contestant's hat must be on their head when entering the arena or when leaving the roping box.
9. All decisions relating to "Dress Code or proper attire" will be the sole and exclusive domain of the Judges in the arena. Any code violation shall be immediately brought to the attention of the Contestant.
10. Any questions regarding dress code should be directed to the arena judge or event director prior to competing.
11. Any restraint device such as a magic seat, shall only be allowed in K-4th division. Use of device in 5th-8th division will result in a no time.

VIII. FINALS

To QUALIFY for finals and awards:

1. Contestant must be a member in good standing. See membership for requirements.
2. Member must compete in each event at least 6 times, not including finals, to compete in that event at finals or receive year end awards.
3. Member must meet required fundraiser per year.
4. Member must sell at least 1 sponsorship (minimum of \$50) and turn in sponsorship form.

Finals will require pre-entry by the deadline. FINALS entries will NOT be taken on the day of the rodeo. Member must enter the finals to receive year end awards. Only at the finals you are allowed to enter and pay your fees without being present to compete. Year-end awards will be announced after the finals at the designated Awards Ceremony. All contestants MUST be in dress code to receive awards. Finals qualifiers will receive a qualifier award for their participation. Additional year-end awards will be determined by the amount of funds made available through the fundraising efforts of the association and its members. Anyone not in attendance at the awards ceremony will be responsible for the arrangements to receive their awards afterwards.

A Contestant is eligible for All-Around points if entered in two or more events. All-Around awards will be split into boy and girl categories in each age division. If there were to be a tie for All-Around for the year. Tie breaker would be the contestant that has received the most first place finishes in all events throughout the year.

IX. CODE OF CONDUCT

All Contestants and Contestant's parents/guardians must abide by the rules of the TYRA Association. TYRA is founded upon Christian principles, and it is expected that each individual member will exhibit characteristics and morals in keeping with this foundation. Each rodeo performance will begin with a prayer and the National Anthem.

TYRA believes that the young people of our Association are the future of rodeo and the future of our country. It is important that the parents and guardians of the Contestants realize how much the kids learn from watching the example set by the adults who attend our rodeos. It is understood that we, the adults who support our children in their rodeo endeavors, all want the best outcome for our children and for the children of our friends and our communities. It is also understood that certain things will come up during the rodeo season, just as in the rest of our lives that we will disagree with. A

questionable call by a judge, the fact our kids might not have been one of the winners that day, an honest mistake made figuring a score or a time, are just a few things that come to mind. How we choose to deal with those things can have a far-reaching impact on our children and our organization. Those impacts can be either positive or negative and we have control over that outcome. We will strive to show the kids of our Association that it is possible to disagree with something and to register that disagreement in such a manner so as not to create a negative experience, environment, or memory for our children who are always watching us. We understand that we are the teachers of **ALL** the children who are within the sound of our voices and in sight of our actions. We will make a promise to think before we act and to show our children that we respect the sport of rodeo and the people of the Tennessee Youth Rodeo Association. We do this to set a good example for the young minds and hearts that look to us every day for guidance, strength, support and understanding.

Members, parents, and spectators are asked to abide by the following rules:

1. NO Foul Language, such language in the arena may lead to disqualification.
2. Excessive rowdiness, quarreling, fighting with the Judges or Officials by Contestant will be a disqualification.
3. Attempting to fix, threaten, bribe, influence, harass or coerce the judges or officers will result in disqualification.
4. Mistreatment of rodeo stock, including excessive dragging, or mistreatment of contestants' mount can result in disqualification.
5. Fighting among contestants, parents and guardians will not be permitted under any circumstance.
6. If at any time, the judge, or any official feels that a contestant, horse, or livestock are in danger of injury they may step in and assist in whatever manner the situation calls for.
7. The building and grounds should be left as they were when we arrive. All contestants and families are responsible for cleaning up their area around trailers and in the bleachers. All trash both inside and outside should be picked up each day.

Permanent Expulsion may be imposed after a board meeting by the directors. Written notice to the provided member, parent, or guardian after Board vote. A member, parent, or guardian shall be permanently expelled if the member has been found guilty of misbehaving in such a manner of fraud, dishonesty, collusion, concealment, patronizing or misrepresentation of facts involving judges, contestants, events, volunteers, or our association. The TYRA Rodeo Association reserves the right to reject the entry of any Contestant who has violated the rules of the association.

x. COMPLAINTS

Contestants, parents, and spectators are not to confront the judges. Confronting the judges will not be tolerated. If a problem arises or you have a question, please see the Event Director as promptly as possible. (In any event, a complaint must be received before the end of the event in which the question occurs.) TIME IS OF THE ESSENCE IN REGISTERING A COMPLAINT. COMPLAINTS RECEIVED AFTER THE ABOVE NOTED TIME FRAME WILL NOT BE ALLOWED. The Event Director and/or Arena Director will discuss the complaint with the Judge or Flagger, before the end of the event that has been called into question, or as promptly as time, the nature of the complaint, or other circumstances, dictate. The decision of any Judge/Flagger will be final. However, if after presentation of a complaint in the manner, if the Judge/Flagger agrees that an erroneous ruling was made, and that the error is determined correctable, then the Judge/Flagger shall modify the call accordingly. Parent/guardian may passively observe, but any abusive, persistent, loud, or profane remarks toward judges, flagger or any other person by parent/guardian or contestant will result in disciplinary action by the association and possible expulsion from the association. Should expulsion occur, there will not be a refund of any membership, sponsorship, or entry monies.

If a Contestant and/or Contestant's parent/guardian believes the Judge(s) have made an erroneous call, the process for registering that specific belief and initiating a review by the Judge(s) is as follows:

1. The contestant must register the complaint before the next event begins with the event director.
2. The event director will approach the Judges asking for clarification.
3. The Judges will decide:
 - a. The call stands as made, the issue is closed, and the rodeo will continue, or
 - b. The complaint is valid and corrective action is taken.

The Judges' decision will be final.

XI. GENERAL RULES

1. If the judge or any official feels that a Contestant, horse, or livestock are in danger of injury they may, at any time, step in and assist in whatever manner the situation calls for.
2. If a Contestant is called three times and is not ready to enter the arena, they receive a no time, unless arrangements have been made with the Arena Director.
3. Times and places announced during the rodeo are unofficial. The official times and places are posted at the entry table. After the secretary has time to finalize the placings and points. If you have a disagreement, it must be brought to the attention of the secretary or event director.
4. All times will be posted after each performance. Contestants, parents, and guardians are to give adequate time for the rodeo office to tally times and places effectively and thoroughly.
5. Judges will disqualify any Contestant under the influence of alcohol or drugs during a rodeo. Any TYRA Contestant drinking alcohol, or using illegal drugs while on the rodeo grounds, or at any facility in which a TYRA sponsored event is taking place will face a Board of review. The review Board will consist of TYRA Directors, the Judges of that rodeo, the parents and /or guardians of the Contestant. Contestants may be subject to any, or all the following/but not limited to, loss of points, disqualification, or expulsion from the TYRA Association.
- 6.

XII. QUEENS CONTEST

The TYRA Royalty pageant is held annually to select a young lady who will represent the Tennessee Youth Rodeo Association throughout the year. Whomever wishes to enter queen contest will receive a queen contestant packet for further explanation.

EVENT RULES

1. General Pattern Rules

1. On patterned events, the official time will be taken from the electronic eye.
2. Electronic eye timing systems are used to mark the times in the patterned events. Both Timers back this electronic system up with stopwatches in case the electronic system fails.
3. The Timers will run stopwatches using the Line Judge's flag as the cue to start and stop their watches. The line judge stands behind one of the electric eye units and sights across the arena to the second electric eye to establish the plane of the start/finish line. When the nose of the Contestant's horse breaks the plane of the starting line, the Judge drops the flag, and the back-up Timers start their stopwatch currently. The Judge drops his flag again when the Contestant returns across the start/stop line after completing their run. The Back-up Timers stop their

watches when the Judge drops his flag. The back-up times will be recorded in increments of hundredths (1/100) of a second.

4. When the electric eye fails to work for one or more Contestants during a performance, the manual back-up time will be used for those electronically missed. The electric eye will remain unaltered.
5. Any contestant crossing the finish line before the pattern is complete or breaking the pattern, will receive a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern, and/ or riding past the plane of a pole or barrel.
6. Hat must stay on across threshold of the gate. If hat falls before threshold, contestant will receive a 5 second penalty.
7. No two contestants may ride the same horse in the same age division in Barrel racing and Pole Bending.
8. A contestant will be disqualified for not coming to the gate after their name being called three (3) times. If the event director is notified of a problem, contestants will be dropped to the end of the age group to make their run.
9. Contestant must be mounted before entering the arena.
10. During timed events, the arena will be dragged at regular intervals, to be determined by the Event Director. Turnouts will be included in the count. The arena must be worked following the Pole Bending and the Barrel Race before the next event can begin.
11. The Arena gate must be closed immediately after the Contestant enters the arena and kept closed until pattern is completed and Contestant has horse under control.
12. There will be no re-runs given due to the failure of equipment furnished by the Contestant, or if a horse falls.
13. Horse must maintain forward motion. No circling on entering the arena.
14. **The Judges' decision will be final.**

2. General Roping Rules

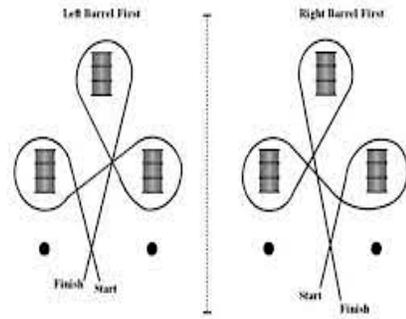
JUDGES DECISION WILL BE FINAL

1. In the roping events and chute dogging, time will be taken by stopwatches. There will be a main timer and a backup timer. The time will be recorded in increments of hundredths (1/100) of a second. Time will be taken between two flags.
2. Penalties will not count in the time limit.
3. Events will have two (2) judges. A field judge/flagger and a barrier/line judge.
4. Arena conditions will determine length of score. The length of score will be set by judges, stock contractors and Board of Directors.
5. If a jerk line, which pulls barrier, fouls roper, he will be entitled to a rerun if he declares himself before throwing his rope.
6. If roper breaks the barrier, a ten (10) second penalty will be added to time.
7. In the case of a barrier malfunction the call will be made by the line judge. If a contestant pulls up and calls a foul, it must be approved by the line judge in order to get a new run. If it's called and the contestant continues to rope, they will not get a re-run.
8. Barrier equipment will be inspected by the judge before each roper competes. Barrier pigtail will be more than 6 inches.
9. Cattle may be drawn or chute run. If the wrong calf/ steer is roped the contestant will receive a rerun with the proper calf or steer

10. Contestant will be disqualified for not coming to the gate after their name being called three (3) times. If the event director is notified of a problem, contestants will be dropped to the end of the age group to make their run.
11. Contestant must use string, approved by TYRA, to tie on breakaway rope.
12. Cattle belongs to the contestant when he calls for it, regardless of what happens, with the following exceptions:
 - a. In any timed event, if an animal escapes from the arena, the field judge will drop the flag and all watches will be stopped. The contestant will receive the original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run.
 - b. In case of mechanical failure.
 - c. If in the opinion of the line judge contestant is fouled by barrier, contestant shall get his calf back, providing contestant declares himself by pulling up before throwing his rope.
13. Tailing or pushing of animals is contestants' preference. If no helper is ready, the Event Director may appoint a pusher for the Contestant.
14. If neck rope remains on cattle after it leaves the chute, an automatic rerun will be awarded. The Field Judge will alert contestant to this fact when it happens. Contestant(s) may pull up and declare themselves but doing so is not mandatory to receive a rerun.
15. The judge is to flag time, then flag contestant out if run is not legal, or signal any penalties.
16. Roper must be mounted when time is taken in Breakaway and Team Roping.
17. Roping without releasing a loop from hand will be a disqualified catch.
18. Contestant will be disqualified for any abusive treatment of horse or other livestock.
19. Only Western Saddles are to be used.
20. Two loops allowed in breakaway with rebuild (must rebuild, cannot carry two) and 3 loops in team roping with rebuild.

a. Barrel Racing

***See Also: General Pattern Rules
(Girls ONLY)**



1. Properties: Three (3) 55-gallon barrels.
2. Contestant may go around either right or left barrel first but must make the first turn to the right and two turns to the left or first turn to the left and two turns to the right.
3. Knocking over a barrel is a five (5) second penalty, per barrel.
4. Judges will set barrels according to arena conditions.
5. Should a barrel fall after contestant crossed the finish line, time will hold and run considered qualified. The judge will determine if a run is qualified.
6. Touching barrels is permitted by either horse or rider.

b. Breakaway Roping

***(Boys & Girls)**

***See Also: General Roping Rule**

1. Forty-five (45) second time limit will be given in K-4th age division. All other age groups will receive a thirty (30) second time limit.

2. Closed catch pen.
3. The horse must clear the box before the loop is thrown.
4. Rope must be released from Contestant's hand to be a legal catch.
5. There will be a ten (10) second penalty for a broken barrier.
6. Ropes are to be tied to the saddle horn with a string supplied by TYRA. A knot must be tied at the end of the rope with the string tied at the knot. There will be no tail.
7. A white flag that is visible to the flagman or judge must be attached at the knot end of the rope.
8. Rope must go over the calf's head and it must draw up on any part of the calf's body behind the head.
9. No flag on rope will be a no time.
10. Contestants will receive no time should they break rope from the saddle horn by hand or by touching rope or string after catch is complete. However, if rope should dally around the horn, the contestant may ride forward, un-dally the rope, and then stop horse to make rope break away.
11. The roper can only carry one rope but may rebuild one loop if no catch is made with the first loop. Only 2 (two) loops total allowed.

c. Chute Dogging

***(Boys ONLY)**

1. Time limit of thirty (30) seconds. Time to be taken between two flags.
2. Steers will be loaded in the bucking chute, dogger gets beside the steer, left hand top of the steer's neck, right hand in front of or behind the right shoulder. All kids will use the same chute.
3. Time starts when the steer's nose breaks the plane of the "start line" after leaving the opened chute. One of the judges will drop a flag to indicate when this has happened.
4. Contestant cannot "lock up" steer or move into throwing position until the plane of the "start line" has been broken and the judge has dropped his flag. The judge dropping the flag to start the time will verbally cue the dogger when he is clear to lock up the steer.
5. Contestant is free to throw the steer any time after flag. If dogger moves into throwing position before the steer's nose crosses the "start line" there will be a ten (10) second penalty added to time. This will be referred to as breaking the barrier. If a steer is thrown before crossing the start line the dogger will be disqualified.
6. After crossing the start line, dogger must change direction of steer and twist it down.
7. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight. The judge in the field will drop his flag to stop the time when this point has been reached by the Contestant.
8. No dog falls or hoola-hans (end over end) allowed.
9. If the steer gets loose from Contestant, they have one step to regain contact with steer.
10. If a steer falls in the opposite direction the dogger is attempting to throw him, the contestant may turn the steer's head to correspond with the leg position to make this a legal fall.
11. Contestant must have one hand on steer when flagged.
12. If steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown. Steer may not be in forward motion when it falls>
13. The contestant cannot touch either horn until nose of steer crosses starting line.
14. If the steer falls or stumbles, a rerun will be decided by the Judge.
15. One (1) person on ground, no other contestants beyond the start line.
16. Contestant must not hold steers back or hinder movement until steer crosses the start line. This will be a disqualification.

17. There shall be two judges. A field flag judge and a barrier judge. The fairness of the catch and throw will be left to the Judges, and their decision will be final.
18. The field judge is required to watch Contestant and steer until animal is turned loose.
19. The barrier judge will stand on the start line on the right side of the steer and flag when the animal's nose crosses the line indicating the start of the run.
20. Field judge will flag when the animal is legally thrown indicating the end of the run. The same judge can be used to flag the start and the finish.

d. Goat Tying

***(Boys and Girls)**

1. Forty-five (45) second time limit will be given in K-4th age division. All other age groups will receive a thirty (30) second time limit.
2. The time will be taken between two flags.
3. Time will start when the horse's nose crosses the starting line. Goat must be held facing starting line, at furthest point away from contestant and must be released as starting flag drops. Field Judge stops time when Contestant signals the completion of the tie, and the Field Judge has dropped his flag. The Contestants' hands must be clear of the string with arms raised to give clear indication to Field Judge they have completed tie.
4. Time will be taken by the timer and back-up timer with the use of stopwatches.
5. Goat will be staked on 10 feet of rope at least 100 feet from starting line, if possible. Stake to be completely in the ground so that no part of it is visible.
6. Goat handlers must be an adult, or a Contestant not in the event or age group of the Contestant making the run.
7. The contestant must be mounted on a horse when entering the arena and must ride from the starting line to the goat, dismount from his/her horse, throw the goat by hand, cross, wrap and tie any three (3) legs with goat string (girls must use goat string) or pigging string (boys must use pigging string), with one or more wraps and a half hitch, hooley, or knot.
8. If the goat is down when the contestant reaches it, the goat must be elevated high enough that it has the opportunity to regain its feet and then stand clear of the goat when the tie is finished. If Contestant has a hand on goat before it falls, it is considered thrown.
9. Goat must stay tied for six (6) seconds after contestant steps back at least three (3) feet away from goat. 6 second time starts after stepping back three (3) feet. If Contestant gets goat tether rope wrapped around his/her leg, he/she may ask the Judge for permission to remove it. After getting permission from the Judge, removing the rope and moving back three (3) feet the six-second time limit will start.
10. If tie comes loose or if goat gets to its feet before time has been ruled fair, contestant will be marked no time.
11. Contestant will receive a "no time" for touching goat or tie after once signaling a completion of tie.
12. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the goat or rope prior to the contestant signaling for time, a ten (10) second penalty will be assessed.

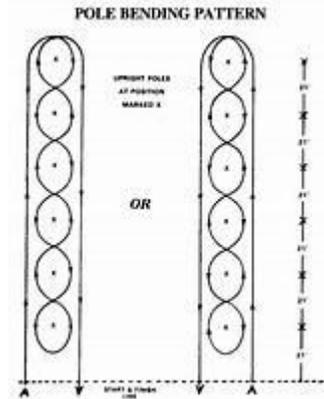
- If the goat should break away, it will be left to the judges' discretion whether he/she will get a receive a rerun. If the goat should break away because of the fault of the horse, the contestant will receive no time between flags.

e. Pole Bending

***See Also: General Pattern Rules**

*(Girls ONLY)

- Properties: 6 Poles each 6-7 feet tall, not constructed in a manner that may cause injury to rider or animal.
- Contestant may run from left or right.
- Contestant starts to right or left of the poles, runs down the length of all six poles, makes a left or right hand turn around the last pole, makes a weaving pattern through the six poles, makes a right or left hand turn around the first pole, resumes the weaving pattern and makes another left or right hand turn around the end pole and then runs straight back across the finish line.
- The distance from the starting line to the first pole shall be twenty-one (21) feet and spacing between poles shall be twenty-one (21) feet apart.
- There will be a five (5) second penalty for each pole knocked down.
- Touching the poles is permitted by either horse or rider.



f. Team Roping

***See Also: General Roping Rules**

- Forty-five (45) second time limit for K-4th division. All other age groups will receive a thirty (30) second time limit.
- Ropers can only carry one rope. A dropped rope will count as a rope thrown. Each team is allowed 3 (three) throws in all.
- Closed catch pen.
- Contestants are allowed to enter twice. They can enter once as a Header and once as a Heeler, or they can enter twice as a Header or twice as a Heeler, in this case contestant must have a different partner.
- Heading and Heeling are two separate events and points for the year-end awards will be kept separate. All points will go towards All Around in Contestants age division.
- There will be a ten (10) second penalty for a broken barrier.
- Time will be taken when the steer is roped and both horses facing steer in line, with ropes dallied and tight, horse's front feet must be on the ground.
- If a roper does not have a partner but wishes to enter with the request that a partner be drawn from for them, they may do so. The Draw Box is defined as the list of names of Contestants, both Headers and Heelers, who entered the rodeo and requested their partner be drawn. One will be drawn for them out of the ropers listed in the Draw Box. If your name is drawn, you **do not** have to pay an additional entry fee to rope with the partner you are drawn with. The run **will not** count for points for the contestant whose name came out of the Draw Box. Their points will only count on their original entered run(s). You must enter at least one time for your name to be eligible to go in the Draw Box. The run will be eligible for prize money.
- Roping steer without turning loose of the loop will be considered no catch.

10. If either roper does not dally or drops rope, the team will be flagged out.
11. If the steer is roped by one horn, roper is not allowed to ride up and put rope over horn or head with his hands.
12. Three legal head catches: slick horns, half head, or around the neck. Legal heel catches: any heel catch behind front shoulder is legal if rope goes up heels.
13. If only one hind foot is caught, contestants will receive a five (5) second penalty.
14. The Crossfire rule will apply. This means that the Header must dally and change directions of the steer before the Heeler can throw his/her loop.
15. Steer must be standing up when roped by head and heels.
16. Contestants can be disqualified if in the Judge's opinion the animal is handled with excessive roughness.
17. Determining whether a catch is legal will be decided by the Judge.
18. **Judge's decision is final.**